

Policy 5100 BOY'S BASEBALL (ALL DIVISIONS)

Approved Changes 1-15-16

I. Scheduling

All varsity and JV teams will play a single round-robin schedule.

All varsity and JV games will be scheduled as doubleheaders.

JV games will be played the same day, opposite site as varsity game.

Freshman teams, for those schools who sponsor a team, will have their own schedule.

Home site will alternate each year.

League schedule will rotate every two years with the last game being moved to the first and other games moved back accordingly.

II. Division Championship Determination

A win is worth two points in the standings, a tie is worth one point, and a loss is worth zero points.

The team earning the most points in the regular season wins the title.

In case of a two-way tie for a position in the standings, co-champions will be crowned.

If three or more teams are tied for a spot, tri-champions will be crowned.

III. Starting Times

All games/all levels will start at 4:00 p.m.

IV. Rules of the Game

All MHSAA and National Federation rules will be followed.

The MHSAA mercy rule will apply for: Varsity All Levels contests (i.e., 15 run lead after three innings and/or a 10 run lead after five innings). Sub-varsity (i.e., 15 run lead after three innings and/or eight run lead after five innings as per 2016 MHSAA waiver).

The CAAC will apply for a waiver to allow for an eight run mercy rule after five innings for JV and freshman baseball contests.

MHSAA and National Federation approved baseballs will be used.

Adult coaches, or any player in uniform, will be allowed in the coaching box. Players must be on the team eligibility list.

If a game is called because of inclement weather or poor field conditions it is recommended the visiting team be notified no later than 2:00 p.m.

The host school will be the home team for both games of a doubleheader.

For both games of a doubleheader, the host school will pay for officials and provide game balls.

The time between doubleheaders will be a maximum of fifteen-minutes.

V. Host School Responsibilities

Provide two registered MHSAA officials at each level.

Game balls for both games.

Water and ice for both teams.

Locker room facilities for the visiting team.

Changing area for officials.

Certified athletic trainer or doctor (if possible).

Visiting teams are expected to provide its own athletic training tape.

Mark the field in accordance with National Federation rules.

VI. Report Scores

The host school will report scores to Mid-Michigan media

VII. Pre-Game and Warm-Up

No team may take batting practice on the game field.

The pre-game warm-up schedule is as follows:

If a Team is late all effort should be made to see they get time to warm-up.

1. 3:25-3:40 p.m.: home team infield practice
2. 3:40-3:55 p.m.: visiting team infield practice
3. 3:55-4:00 p.m.: introductions and *National Anthem*
4. 4:00 p.m.: first pitch

VIII. Make-Up Dates

All league games must be made up prior to the start of pre-district play.

A rainout or suspended game will be made up on a mutually agreed date as determined by the athletic directors involved.

Rainouts or suspended games need to be made up if there is a bearing on

the division title.

Make-up of division games will take precedence over any non-division game.

Field conditions and umpire availability will always be a consideration for make-up scheduling.

CAAC make-up games have priority over non-conference games if it is the following day.

X. Game Format

The host school will be the home team for both games of a doubleheader.

All scheduled division games will be doubleheaders lasting seven innings.

Freshman/JV games will be doubleheaders with both games being played to conclusion; if time permits. A time limits of 2 hours will be used for sub-varsity games.

At the Freshman and JV levels an eight run mercy rule per 2016 MHSAA waiver applies. Varsity games will adhere to the usual MHSAA 10-run mercy rule.

If a game is suspended due to lightening, darkness, inclement weather, etc., the following procedure will be followed:

1. Suspended game: Any game that is not a legal game must be

finished from the point of suspension (if it has bearing on first place). No additional days or games of competition are used.

Suspended game that is a legal game (4-1/2 innings and home team ahead or five full innings home team behind) may not be continued from point of suspension.

Suspended game that is a legal game and is tied must start at the point of suspension. No additional days or games of competition are used.

Suspended game after 4-1/2 innings and home team cannot bat, the score

will revert back to the end of the last full inning. If this makes it less than a legal game, game will be continued from the last full inning.

Suspended game in the sixth inning or after, home team is losing and game is suspended before the home team can have their last at bat, the score will go back to the last completed inning (end of five) and the game is over with the score at the end of the last full inning.

Games that are suspended and will be finished on a different day must be restarted from the same place when competition was suspended.

Example: Same line-ups, same count on the batter, outs and runners on

base will be the same. Exception: If the pitcher is not eligible to pitch based on MHSAA rules, a different pitcher may be used.